Edgar Allan Poe Group Projects

The purpose of this assignment is to teach the rest of the class about your story. Your projects should be done as a cohesive group and help not only to tell the story, but also demonstrate how Poe uses **imagery** and **setting** to express the **tone** and **mood** of the story.

Each group will receive one of 5 additional Poe stories that we have not read in class. You will each need to read the story and come up with a creative way to retell it (*think Tim Burton*). This can be anything from a comic strip, to a puppet show, to Claymation, to an animated short film or trailer… whatever you choose, select something which highlights your talents and maintains a high level of professionalism (well-rehearsed, quality drawing, excellent editing, etc). You will have **two full class days** to work on your project, but the rest will have to be done as homework. We will present these in the form of a gallery walk in class on **Tuesday**. If you need to attach a written explanation of your presentation piece to meet the requirements of the rubric, please do so!



**Poe Short Stories:**

* The Black Cat
* The Cask of Amontillado
* The Pit and the Pendulum
* Berenice
* The Fall of the House of Usher

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| **CATEGORY** | **4** | **3** | **2** | **1** |
| Content - Accuracy | All content throughout the presentation is accurate. There are no factual errors. | Most of the content is accurate but there is one piece of vital information that might be inaccurate. | The content is generally accurate, but some of the interpretation of the storyline is clearly flawed or inaccurate. | Content is typically confusing or contains more than one factual error. |
| Interpretation demonstrates understanding of rhetorical devices  (x3) | Elements of dark romanticism are clearly demonstrated. Tone and mood are clear to the audience through strong interpretation of setting and imagery. | Mostly clear demonstration of tone and mood through interpretation of setting and imagery, some pieces may be unclear. | Some information is clearly interpreted. Setting or imagery is not clear enough to demonstrate tone or mood. | There is no clear demonstration of the understanding of tone and mood through imagery and setting. |
| Creativity/  Originality (x2) | Presentation shows considerable originality and inventiveness. The content and ideas are presented in a unique and interesting way. | Presentation shows some originality and inventiveness. The content and ideas are presented in an interesting way. | Presentation shows an attempt at originality and inventiveness on 1- 2 cards. | Presentation is a rehash of other people's ideas and/or graphics and shows very little attempt at original thought. |

***Total:*** 24 culminating points